

2024 Fall WSM 12U Hosted by UAMS Tournament Rules

Check-In/Rosters: You are responsible for submitting a roster via the TeamSnap App, including the first and last name of each player and jersey#

Report directly to your first game field assignment.

Headquarters are near the concession area near the entrance of Winding Hills Park North. West Shore Minors 12U Fall 2024 rules will be utilized unless otherwise noted in this document.

- Time limit All games (80 minutes) The 75 minute mark will constitute the last inning played. Umpire calls the last inning at 75 minutes. If the home team is at bat and is winning at the 75-minute mark finish the batter, and the game is over. If the away team is batting at the 75-minute mark and is winning by more than 3 runs, finish the batter and the game is over.
- The championship final game will have no time limit 7 Inning Game.
- 12U will play a maximum of 7 innings per game.
- 12U can play with 10 fielders (4 outfielders). Outfielders must be in the grass.
- Game time begins at the conclusion of pre-game meeting. The official clock shall be declared by the umpires
- The official clock will only stop during lengthy delays (determined at umpire's discretion)
- Stalling will not be tolerated and may result in another inning being played. Umpire judgment is FINAL.
- 4 run cap per inning.

Advancing to bracket

- Top 8 teams after one pool play games will advance to the gold bracket. The bottom 8 teams will play in the silver bracket.
- Seeding is determined by the following: (1) W-L-T record (2) least run allowed, (3) most runs scored, (4) head-to-head result, (5) run differential, (6) coin flip

Speed up rules will apply

- In an attempt to get in a full game, a pitcher will receive 5 warm ups the first inning, 3 every inning thereafter. A new pitcher will receive 5 warm ups.
- Infield/Outfield balls will be permitted the 1st inning only. No team huddles between innings. 1 minute between innings.

"Run Ahead Rule" as follows will be in place for ALL games:

• 8 runs after 5 innings

International Tie Breaker (ITB)

- In *Elimination Round* games, ITB will begin after 80 minutes has elapsed or the full game has been played (whichever comes first). We will play until a winner has been declared
 - The last batter due up on the offensive team will be placed on 2nd base to start each inning in ITB

NOTE: A substitute with eligibility may be used to pinch run in this situation as the runner

Equipment

- Jewelry must be removed with the exception of a medical alert bracelet. Any violation of this rule will require removal and re-entry use of that player. If it cannot be removed, she cannot play.
- Metal cleats are prohibited.

Offensive Team

- A courtesy runner (CR) can be used for the pitcher and/or the catcher at any time. The same runner may not be used for both. The last recorded out will be the courtesy runner or a substitute who has not been in the game.
- Infield fly rule is in effect.

Conferences

- Defensive: 3 per game, then pitcher is removed (can all be used in 1 inning). 1 per inning in ITB.
- Offensive: 1 per inning between the coach and any offensive player.

Pitching

- A pitcher may be removed as a pitcher, move to a different defensive position and return as a pitcher only once per inning provided the return as a pitcher does not violate substitution or charged conference rule. One pitch constitutes an inning pitched.
- The pitcher must start with both feet on the pitching rubber.
- Distances: 12U 40'
- If a pitcher hits 3 batters in an inning, she will be removed. She will be available to pitch again the next inning. If a pitcher hits 4 batters total for the game she will be ineligible to pitch for the remainder of the game.
- Pitchers will have a 4 innings limit per game.

Base runners

• Stealing: ASA rules apply.

Miscellaneous Tournament Information:

- **Home Team** shall be determined by the flip of a coin for all games.
- Championship Game will not have a time limit; however the run rule will remain in place for ALL games
- ALL players, both starters and substitutes, may re-enter the game one time.
- An umpire ruling is final. No protests.
- **Forfeits:** A team may forfeit no more than one game of pool play and advance in elimination play.
- Shorthanded Play: 12U: A team must have 8 players to start a game, however, after play has begun, if a team cannot continue with 8 players, the game will be declared a forfeit. 7-0 score

Additional Information:

- Coaches must remain in the dugout during the game. Non-playing members and coaches are to remain in dead-ball territory until time has been called by the umpire.
- Please do not impede the progress of the game any signs of poor sportsmanship, actions that demean opposing players, fans, or the umpire are subject to be removed permanently from the game and premises. Any coach / player ejected from a ball game will be reviewed by the Tournament Committee and further action **may** be taken.

- Concessions are available at all fields. Please clean up after yourselves.
- Alcohol is forbidden at ALL complexes.
- Additionally please do not smoke near the players. Remove yourself to the parking lot or out of the way area.
- No Pets they are prohibited from the park premises.

Extra Player Rules

- Any team may use unlimited extra players (EP) per game (totaling 15 batters in the lineup) and it must be made known prior to the start of the game and properly indicated on the lineup. The use of an EP without indicating as such on the lineup is an illegal player. ** If you choose to bat your whole lineup and a girl gets hurt, her spot will not be recorded as an out.
- The EP must remain in the same position in the batting order for the entire game.
- The EP may play defense at any time without her status being affected. She may go in and out of the defensive lineup as often as needed as long as her position in the official batting order is not altered.
- The EP may be substituted for at any time with the substitute becoming the new EP. The substitute must be a player that has not been in the game.
- Penalty for a player not remaining in the game: Shorthanded rule applies.

The Fine Print: The Tournament Director reserves the right to adjust the rules, schedules, brackets, and field locations as needed to complete the tournament. Every attempt will be made to honor the game minimum – however, if a situation develops where a team forfeits or the weather does not cooperate the Tournament Director will make an attempt to reschedule games, shorten games, or cancel games in order to complete the tournament in a timely fashion.